

HOME FIELD ATHLETICS

INDOOR YOUTH SOCCER

RULES OF PLAY

The following rules apply to youth league play at Home Field Athletics.

REGULAR SEASON GAMES COUNT TOWARD FINAL GAME

1. The offside rule is not in effect.
2. The ball may travel forward or backward on the kick-off.
3. No slide tackles.
4. All free kicks are in-direct (except penalty kicks).
5. All restarts are to be played within 5 seconds of the ball being set.
6. Encroachment - players standing within 3 yards of the ball on a free kick **MUST NOT MOVE TO PLAY THE BALL. If a player moves, a 2 minute penalty will result.**
7. **Any player standing directly in front of a free kick may receive 2 minutes for delay of game. All defending players must immediately move at least 3 yards away from the spot of the foul.**
8. If ball gets jammed between 2 players or the walls, drop ball may be called.
 - 8a. On Field 2 if the ball hits the player's box back wall, the ball is dead – results in a drop ball or indirect kick.
9. Minimum number of players to start a game is 4. Teams with only 4 players are not subject to the 3 line violation.
10. Three line violation - if the ball is played, **IN THE AIR**, over all 3 white lines (even if the ball hit the side net or dasher boards), a free-kick will be awarded where the ball was initially kicked from.
 - 10a. Balls kicked into the ceiling area (non-deflected) will result in one warning. After first warning player receives a one minute penalty.
 - 10b. The roof **IS NOT** in play. Referee's discretion – drop ball or in-direct kick. In-direct kick results when the roof is intentionally hit.
1. Intentionally kicking the ball at the ceiling will result in a yellow card.
2. **BLUE CARD** - 2 minute penalty, the offending team will play down one man until the opposing team scores or 2 minutes elapses from the game clock. If a goalkeeper receives a blue card, any field player may serve the penalty.
3. **YELLOW CARD** - a yellow card will result in a 5 minute penalty regardless of any goals scored. The offender must serve his own penalty including the goalkeeper.
4. **RED CARD** - any player receiving a red card is ejected from the game and is suspended for the next game. Red carded players may be asked to leave the arena prior to continuation of the game (referee and HFA management discretion). Players receiving 3 two minute penalties, two yellow cards, will be ejected and subjected to a one game suspension or more.
5. Substitutions on the fly. Oncoming players must wait for outgoing player to be out of play. Extra players on the field may result in a 2 minute penalty.
6. **GOALKEEPER RULES** - Goalkeepers may use their hands only within the penalty area. The goalkeeper may use his hands when a ball is played back to them by his own team. The goalkeeper may use his hands after bringing the ball into the penalty box himself. The goalkeeper must release the ball within 5 seconds. The goalkeeper must stay on his feet outside the penalty box. The goalkeeper may not throw the ball directly into the opposing team's net. The goalkeeper cannot punt the ball.
7. Penalty kicks will only be awarded for card violations occurring within penalty box.
8. Referee may stop the game clock in the last 2 minutes of the game after a goal is scored.
9. Shinguards must be worn by all players.

- 10. TIE IN CHAMPIONSHIP GAME:** Two-five minute halves and Golden Goal.
- 11. NO GOLDEN GOAL:** PK Series- players can either dribble toward keeper or do shoot-out, both within five seconds
- 12. STAMP:** All players must have a hand stamp from the front desk in order to play: No stamp = No play!
- 13. PROTESTS:** Game protests must be submitted by the coach, in writing, to *info@homefieldathletics.com* within 24 hours of the game.
- 14. AGE VERIFICATION:** If a coach doubts the validity of an opposing player's age, he/she may submit that player's name and team name to *info@homefieldathletics.com* for verification.
- a. If a player is found to be too old for their team . . .
 - The player may be disqualified from playing for that team.
 - The player may be banned from playing in the current league or future leagues.
 - No refunds for missed games for the player.
 - The team's wins may be forfeited.

DO NOT argue with parents from the other team regarding player ages.

JUST BECAUSE A CHILD MAY BE BIGGER, IT DOESN'T MEAN THAT HE/SHE IS OLDER

GAME TIMES

5/6

Play consists of 8 on 8 or 7 on 7 – Depending on number of players on team.

1 Coach on field.

Game time is 35 minutes (17 ½ minutes per half) with a 5:00 minute half-time.

7 - 16

7/8 - Play consists of 7on 7 - Once coach on field.

9 – 16 - Play consists of 6 on 6 –includes keeper – no coach on field.

Game time is 40 minutes (20 minutes per half) with a 2:00 minute half-time.

- ❖ All teams play 7 regular season games
- ❖ The 8th game of the season is determined by the standings (example: 1 v 2 / 3v4 / 5v6 etc.)
- ❖ WIN = 3 pts TIE = 1 pt LOSS = 0 pts
- ❖ TIEBREAKER:
 - Head-to head
 - Goals differential
 - Goal for
 - Goal against

MOST IMPORTANT

HAVE FUN

BE RESPECTFUL TO REFEREES – FANS – PLAYERS

